

# Why tech companies are winning?

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#### **AJ Bell**



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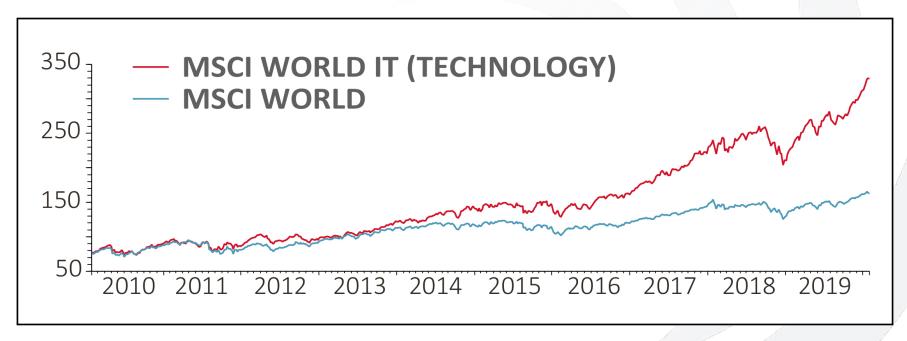
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# Technology has significantly outperformed the global stock market



Source: Datastream. Data: 10 years to 31 Jan 2020



# **Absolute sector valuation (PE) Compelling vs history (1992 – 2019)**







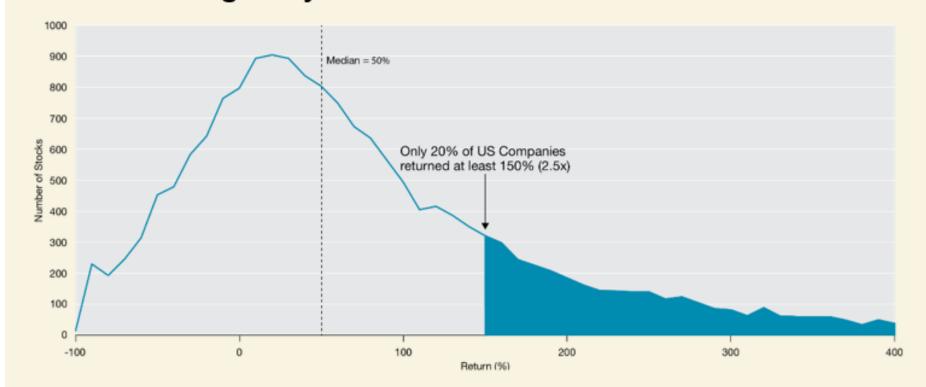


"Big brands are being nibbled to death"

- IAB CEO Randall Rothenberg



### S&P 500 rolling five year stock returns from 1984-2013



Source: Baillie Gifford & Co, Datastream and S&P.



'It seems very

likely that the

technology

industry will

continue to eat

the other sectors

alive.'

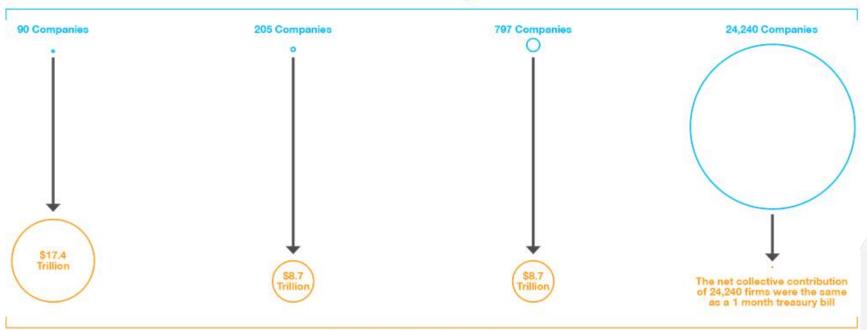
WILLIAM DE GALE BlueBox Global Technology Fund



### 90 firms, 0.4% of all US stocks, created half the wealth

#### Total net wealth created by all listed US common stocks 1926-2016

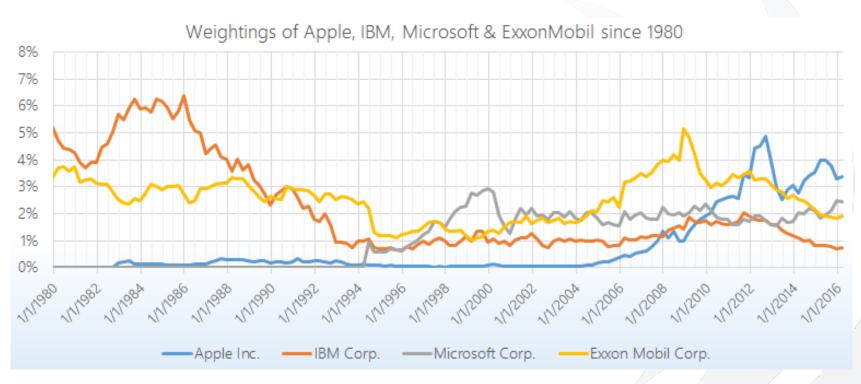
#### Number of companies



Value Created: \$34.8 trillion

Source: Bessembinder, Hendrik, Do stocks outperform Treasury Bills? (November 2017)





Source: William de Gale, BlueBox Technology Fund, S&P



## The current top S&P500 weights are as follows:

1. Apple

2. Microsoft

3. Alphabet/Google

4. Amazon

5. Facebook

4.8%

4.6%

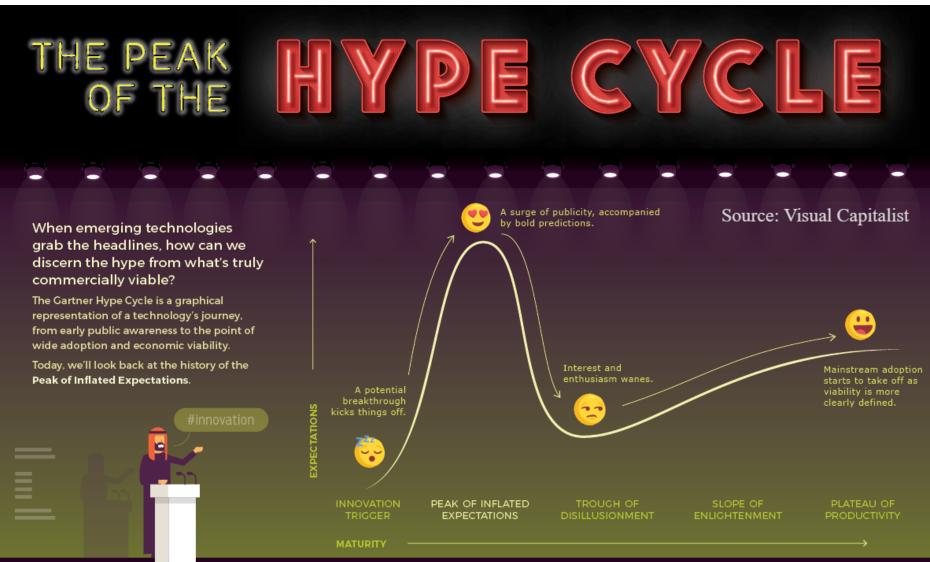
3.2%

2.8%

1.9%

Source: Refinitiv, as of 30 Jan 2020







### **Digital Marketing / Advertising**

Internet advertising worth \$273bn in 2018<sup>2</sup>, 43% of total ad spending<sup>2</sup> Alphabet and Facebook combined account for c.90% of US market growth<sup>3</sup>

Brand Building → <u>Transaction facilitation</u>

#### **eCommerce**

eCommerce est. \$3.5tr in 2019, c14% of total retail sales¹
China the largest market at \$1.9tr, more than 3x the US¹
Number of SKU → Payments, Logistics + Ecosystem

#### Payments / Fintech

Global mobile payments worth \$2.73tr by 2023<sup>4</sup>
2.1bn consumers to pay via mobile wallet in 2019<sup>5</sup>
eCommerce → behavioural change / disruption

#### Cloud Infrastructure / Security

By 2021, 44% of application workloads expected to run in Cloud services<sup>5</sup>
Security tailwinds include data breaches, regulation, digitalisation, cyberwarfare
Under-utilisation / cost arbitrage → Elastic Compute / TAM expansion

Source: 1. eMarketer, June 2019; 2. eMarketer, March 2018; 3. BoA / ML / Zenith, US market Jan 18; 4. Payments cards and mobile, 2019. 5. Globe News Wire



#### Software / SaaS "Reshaping The World"

Usage based pricing disrupting \$150bn² maintenance market As penetration rises (~30% today⁵) expect more strategic M&A by incumbents SMB adoption / TAM expansion→ Enterprise / 'rip and replace'

#### **Digital Entertainment**

\$122bn gaming market¹ growing to \$152bn by 2020E driven by mobile, DLC / MTX¹ eSports: 165m enthusiasts¹ and a market worth \$906m in 2018E, +38% y/y<sup>6</sup>
Leisure → Connected / Competitive

#### **Industry 4.0 / Automation**

\$381bn TAM by 2023 (c.10% CAGR)<sup>3</sup> enabled by advanced components (e.g. sensors, gears)
Position repeatability: 0.01mm (robots) / 0.5mm (humans) VS 0.02mm (iPhone6⁴) / 0.1mm (cars)
Cost savings → Necessity, Flexibility ('CoBot') and Consistency

#### Connectivity / 5G

Current networks insufficient to support an increasingly connected world 5G infrastructure spending worth \$26bn by 2022E, +118% CAGR (2018-2022)<sup>7</sup> Capacity + latency → IoT enablement

Source: 1. Newzoo, April 2018; 2. UBS, Jan 2016; 3. marketsandmarkets, May 2018; 4. Cult of Mac, 2014. 5. IDC. 6. NewZoo May 2017. 7. ZDNet, 2018.



### **Conclusions**

- 1. Disruption happening quicker than you think
- 2. There is nothing safe in mimicking an index
- 3. Right side of disruption is critical





Walter Price, Allianz Technology Trust (ATT)



Ben Rogoff, Polar Capital Technology Trist (PCT)





James Anderson / Tom Slater, Scottish Mortgage IT (SMT)